



Office of Academic Affairs

9201 University City Boulevard, Charlotte, NC 28223-0001
t/ 704.687.5717 www.uncc.edu

TO: Faculty Council Members
FROM: Alan Freitag, Faculty President
DATE: May 7, 2009
RE: Consent Calendar

Attached is the Consent Calendar (See Article V, Section 3.A (3 & 4), J. (3 & 5) and K.3 of the Standing Rules of the Faculty Council.) consisting of these proposals:

- ECON 2-27-09a Establishment of ECON 6113 (Cross Section and Time Series Econometrics)
- ECON 2-27-09b Establishment of ECON 6206 (Game Theory and Experiments)
- SOWK 1-08-09 Modification of Extended Study Plan in Master of Social Work Program

Below are the catalog copy descriptions. If you wish to read the full proposals, they are posted on the Academic Affairs website.

If there are any objections regarding these proposals, they must be registered with the Faculty Governance Secretary (Julie Putnam, ext. 5719) by **5 PM on May 21, 2009**. If no objections are registered, the proposals will stand approved.

• ECON 2-27-09a Establish ECON 6113: Cross Section and Time Series Econometrics

ECON 6113. Cross Section and Time Series Econometrics. (3) Prerequisite: Permission of the graduate program coordinator. This class introduces the advanced study of the theory and application of statistics to economic problems. Topics include derivation of the least-squares estimator; methods with which to detect and correct for potential problems with the classical regression model; maximum likelihood estimation; instrumental variables regression; the problems of multicollinearity, heteroscedasticity, and autocorrelation; introduction to time-series estimation including ARIMA models and basic forecasting tools. (*Fall*)

- **ECON 2-27-09b**

Establish ECON 6206: Game Theory and Experiments

ECON 6206. Game Theory and Experiments. (3) Prerequisite: Permission of the graduate program coordinator. The focus of the course will be on game theoretic analysis and the experimental methodology which can be used to test game theoretic models. The primary topics in game theory covered will be static games with complete information, dynamic games with complete information, static games with incomplete information, and dynamic games with incomplete information. Some topics will be introduced by way of an economic experiment, and the experiment will be followed by a rigorous analysis of the game theoretic solution to the game. The latter part of the course will focus on how to design economic experiments as a means of testing the predictions of game theoretic models. (*Spring*)

- **SOWK 1-08-09 Modification of Extended Study Plan in Master of Social Work Program**

SOWK 7445 Extended Social Work Practicum IIIa. (3)

Prerequisite: Admission to the extended study program. SOWK 6442, Social Work Practicum II. Corequisite: none. Students work in an approved social service agency developing specialized skills that indicate an integration of theories, research, and policies in relation to their area of specialization within interpersonal practice. (*summer*)

SOWK 7446 Extended Social Work Practicum IIIb. (3)

Prerequisite: Admission to the extended study program. SOWK7445, Social Work Practicum IIIa. Corequisite: Enrollment in at least one advanced social work practice class (SOWK 7123, SOWK 7124 or SOWK 7125). Continuation of SOWK 7445. (*fall*)

SOWK 7447 Extended Social Work Practicum IV. (3)

Prerequisite: Admission to the extended study program. SOWK7446, Social Work Practicum IIIb. Corequisite: Enrollment in at least one advanced social work practice class (SOWK 7123, SOWK 7124 or SOWK 7125).Continuation of SOWK 7445 and 7446. (*spring*)